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The Computer Museum Boston, Massachusetts 02110
“Museums in the modern world exist, we are told, to fulfill a fourfold function: to collect, conserve, exhibit and elucidate. There is rarely any mention of the balance between them, and the stress is always on the first, irrespective of whether the other three can be fulfilled in terms of resources. Collect or die. . . . What we should be doing instead is assessing our collections, refining some (dare I mention disposal, embodied in that emotive word ‘de-accessioning’), closing others, and, even more important, putting what we have got into good order.”

Sir Roy Strong
Director, Victoria & Albert Museum
The Listener 25 July 1985

Collecting was the original goal of the Museum, and is our sine qua non. But as our collections increase, selection, conservation, and elucidation become more and more important. This issue of the Report lists the artifacts acquired in the last year and provides a time to assess our holdings.

The table on page 2 enumerates the Museum’s computer-era artifact and film collections characterized by the levels of integration from the manufacturing base through applications and even including ephemera. The heart of the collection is in the middle: computer subassemblies and computers themselves. Subassemblies are the largest single collection of artifacts because they include transducer systems, secondary memories, and other major components. The 108 computers are all different, second or third copies of the same machine are not counted here. Why not stop here? Components are often the only remnants of early machines or are sufficient to show a given technology, such as the Atlas “toothbrush memory” or the Intel 4004 microprocessor. Since the goal of the museum is to document all aspects of computer technology, which includes manufacture. The process of how things are made are best recorded on a film, hence this becomes a critical form of collecting.

Software, applications, and ephemera overlay the hardware technology levels. The way that software artifacts are counted here is highly misleading: the three items are all historical artifacts, such as Bill Gates’ original paper tape of the BASIC assembler for the Altair. Operating systems and software in use have not been entered into “the collection.” On their retirement from active use, a judgment will be made as to whether they should be placed in the permanent collections. The largest collection of software that we have is in the form of written documentation, such as the original handwritten Broocker Morris Compiler-compiler. Much of the paper documentation has been accepted, categorized by the box-load and set aside. However, we are sufficiently familiar with the material to find the sets of cartons that researchers need; we have recently supplied lawyers with documents required for several different cases of litigation. The material has not been properly sorted or cataloged and this is on the Museum’s agenda. Our collection of applications also appears small, because these are often in the form of documents. The development of the Image Gallery led to the rapid expansion of materials that use computer graphics. Examples include early computer-generated pictures, film and objects designed or manufactured using computers.

Ephemera are intriguing and can be especially important to museums. Old buttons, t-shirts, coffee cups, posters, promotional material, video-tape spoofs, commercials and other objects recreate the spirit of the past as well as the technology. Professor Brian Randell, Chairman of the Museum’s Exhibits and Collections Committee, recently wrote to us saying, “I can’t stress enough the importance of collecting ephemera enough. When I was preparing a lecture on computing in the sixties, the advertisements triggered more memories about the era than did the technical articles.” Without ephemera the 1950-69 timeline case would be less lively, and the IBM 1401 room would not have any semblance to reality. If anyone has a button
THE COMPUTER COLLECTIONS
(calculators, card equipment and other pre-computing devices are omitted)

<table>
<thead>
<tr>
<th>Number of</th>
<th>Artifacts</th>
<th>Films</th>
</tr>
</thead>
<tbody>
<tr>
<td>Ephemera</td>
<td>10</td>
<td>3</td>
</tr>
<tr>
<td>Applications</td>
<td>22</td>
<td>105</td>
</tr>
<tr>
<td>Software (historical)</td>
<td>3</td>
<td>22</td>
</tr>
<tr>
<td>Computers</td>
<td>106</td>
<td>64</td>
</tr>
<tr>
<td>Sub-assemblies</td>
<td>329</td>
<td>20</td>
</tr>
<tr>
<td>Components</td>
<td>85</td>
<td>1</td>
</tr>
<tr>
<td>Manufacturing</td>
<td>16</td>
<td>7</td>
</tr>
</tbody>
</table>

collection (and some one out there must have one), we would love to have
the “..... Memorial Collection of Computer Buttons,” or any other special
collection or individual items.

This year, the Museum is undertaking a special search for artifacts
relating to the history of personal computers. Computerland's President Bill
Millard clearly saw that the Museum needed a more comprehensive
collection of early personal computers and the materials that went with them in
order to create a better exhibit. He convinced Pat McGovern of Computer-
World to run a series of advertisements publicising our collecting effort
and encouraging donations of early personal computing artifacts. As an
extra inducement, donors of the “best” finds will be brought to the Museum
for the grand opening party of the new personal computer exhibit. The
Curator, Oliver Strimpel will be accepting nominees for acquisition until
April 1, 1986. Judging will be based on when and where the machine or
software was developed, completeness of the artifact, uniqueness, and
importance to the history of personal computing.

In this way, the Museum hopes to add many objects to the permanent
collection to provide primary source material for history. Even though the
book shelves are beginning to groan under the weight of published ac-
counts of personal computing, none begin to be comprehensive, and many
are inaccurate. I recently talked to an author who was trying to describe
the early days of using the model 33 teletypes with their paper tape read-
ers. He described them as being “kludges” because he had heard they
didn't work very well. I asked, “Have you ever seen one working?” He had
not even seen one working or not—or talked to anyone who had used one.

The Museum is also trying to establish an international collection and
an international view of the history of computing. The article by Dr. Koji
Kobayashi of NEC describes his personal involvement in computing in
Japan and their early machines. He is regretful when he remembers that
the NEAC 2201, NEC's first transistorized computer was junked! And we are
both pleased that he is sending the NEAC 2203, a 1958 machine, to The
Computer Museum.

This issue of the Report is made possible by all of the people who have
donated all of these artifacts to the collection. We all wish to thank them
for entrusting their “memories” to us.

Gwen Bell

P.S. I wanted to update everyone on the museum's 1985 Attic Sale. On
September 22nd, a number of companies, individuals, and volunteers
joined museum staff in an old-fashioned attic sale of surplus and donated
items, museum store merchandise, and retired photomurals from old exhib-
its that generated more than $2000 to support the museum. Collecting
museums approach attic sales the way porcupines make love—very gingen-
erly—to be sure that no one confuses a museum selling donations or
duplicate items unsuited for its collections with deaccessioning—the formal
process of separating a collected artifact from a museum collection. In our
case, the Attic Sale has benefitted donors, buyers, and the museum itself.
We're planning to do it again next year, and are looking for both volunteers
to make it a great event and for donations for resale. Just give me a call.
The Evolution of "C & C"
A Japanese Aspect

The United States and Japan have both been involved in the progress of telephony and computing from the very beginning. Now, the advances are spreading throughout the world and can lead to a new era in mutual understanding.

Dr. Koji Kobayashi

In 1876, two Japanese students, Shuji Izawa and Kentaro Kaneko, participated in Bell's experiments with early telephony. Japanese was the second language to be spoken over the telephone set. The very next year, Japan imported two telephone sets that served as a trigger for the establishment of the Ministry of Communications in 1885, and subsequently the nationwide telephone system.

Twenty-three years later in 1899, 3C Corporation was incorporated as a joint venture with what was then the Western Electric Company to implement this telephone system. NEC started by manufacturing telephone sets and switchboards. One of the epoch-making events in the communications technology in the 1930's was the development of the non-loaded cable carrier transmission system. The 1,900 mile system between Japan and China, completed in 1939, was produced entirely with Japanese technology, components and materials. I consider this to have served as the basis of establishing Japan's telecommunications technology.

With the advent of electronics technology, based on the invention of the transistor at AT&T Bell Laboratories, NEC proceeded to manufacture transistors and enter the computer field. In 1959 NEC exhibited the NEAC 2201 computer at the AUTOMATH in Paris. This was one of the first transistorized commercial computers to be publicly operated.

In November 1964 when I became President of NEC, half of NEC's total sales were accounted for by Nippon Telegraph and Telephone (NTT), a semi-public corporation, and other government agencies. Although NTT had several 5 year plans for domestic communications networks, I thought that NEC should not rely only on the demand for domestic communications equipment, but that the company should expand and develop new business. Therefore, NEC went into overseas market. In 1964 total sales were 270 million dollars. In 1984 sales grew 30 times in 20 years to 8 billion dollars. Today, NEC's overseas business amounts to 3 billion dollars or 35% of total sales.

NEC has had business dealings with 144 countries, operating 20 manufacturing companies in 13 countries, 23 plants in 13 countries, and 23 sales and service companies in 13 countries. NEC employs 90,000 people, 11,000 outside Japan.

1930's: Desire to Develop Original Technology When I joined NEC in 1929, 90% of the telecommunications patents were owned by foreign countries. Japan's material and component industry was very small with most of the important materials imported from abroad. Young engineers including myself tried hard to find ways to change this. From 1930 a trend emerged that a nation's telecommunications infrastructure should not rely on imported technologies, and that equipment should be supplied based on domestic requirements and proprietary technologies. Thus, developing technology became a goal of Japanese engineers.
At that time, Dr. Shigeyoshi Matsumae and Dr. Noboru Shinohara of the Ministry of Communications proposed the first non-loaded cable carrier transmission system in the world. I was selected to participate in this development project to lay 1,900 miles of cable circuits between Japan and China. In 1939, after 7 years of work, the project was completed based on the original technology of Japan. I learned that to accomplish a project, whether it may take 10 years or 20 years, if the team settles down to work and uses their own abilities without relying on a quick fix of borrowing things, the road will open up in due course.

**The Forerunner of Japan's Computer Development** It is said that Japan's computer industry started about 10 years behind the United States. In 1946 when the world's first electronic calculator, ENIAC, was unveiled at the University of Pennsylvania, Japan was in a period of turmoil. After the conclusion of the peace treaty in 1952, communications led to the reinvigoration of technology. The development of radar during the war brought progress in pulse technology, and led to the development of digital multiplex systems using pulse-time and pulse-code modulation. Later, this digital technology came to form the basis of computer development. FM radio and television broadcasting began and consumer markets were born. The new word "electronics" presaged the birth of new industries. As research and development intensified, computers and semiconductors came to be considered major products for the future.

**Japanese Computers** In 1951, a computer project started under the leadership of Professor Hideo Yamashita of Tokyo University with the cooperation of Toshiba Corporation. This was called TAC, Tokyo University Automatic Computer, and is a Japanese vacuum tube computer. After much effort, the 7,000 vacuum tube machine was completed in 1953.

In 1948, Mr. Bunji Okazaki of Fuji Photo Film Co. began the development of FUJIC. Working almost alone, he completed it in 1956. This computer, used for the design of camera lenses, was the very first machine ever manufactured and put into practical use in Japan. It is exhibited at the Science Museum at Ueno in Tokyo. Mr. Okazaki later moved to NEC and participated in the development of computers.

Before FUJIC was developed, relay type mechanical calculators were studied by the Electro-Technical Laboratory of the Ministry of International Trade and Industry. The resulting ETL Mark I was completed in 1952, and the ETL Mark II, in 1955. The logic formulas adopted for the circuit designs for the ETL Mark I were based on the 1935 Nakashima-Hanzawa theory of switching systems. This research was similar to the 1938 theory of Dr. C. E. Shannon of Bell Telephone Laboratories which attracted worldwide attention in the scientific community. The Japanese theory, however, was not announced overseas.

The invention of the transistor in 1948 by Bell Laboratories was a big shock to us. However, NEC succeeded in the trial manufacture of point contact type transistors in 1953 and then the development of various semiconductor products progressed rapidly.

In 1954 the parametron was invented by Dr. Eiichi Goto of Tokyo University. The parametron, a kind of solid circuit, was remarkably stable compared to conventional vacuum tubes and was far less expensive than transistors, which were expensive at that time. Because of these merits, the possibility of using this new element was eagerly discussed because it was an original invention from Japan.

The leading developers of the parametron were the faculty of Tokyo University, engineers at the Electrical Communication Laboratory of Nippon Telegraph and Telephone, and Kousai Denshin Denwa Co., Japan's international telecommunications carrier. Under the guidance of Professor Hideyoshi Takahashi at Tokyo University, the PC-1 computer using parametrons was developed in 1958 and the PC-2 in 1960. At NTT Laboratory the MUSA-SHINO-I started operation in 1957.

The late Professor Kenzo Jo of Osaka University was another computer pioneer. Under his guidance, research on an ENIAC type model was started in 1947 and completed in 1952.

**Computer Development at NEC** In the field of communications the parts which limited the performance of multiplex carrier transmission equipment were filters. The design of these filters was extremely difficult, and the method used was direct experimentation. In 1955 Dr. Hitoshi Wattanabe conceived of a new filter design theory that required calculations beyond the capacity of existing computers. As a
result, NEC decided to build a computer using the newly invented parametrons. In 1955, research and development was started on the NEAC-1101 followed by prototype manufacture in 1958. This first computer was used not only for the design of filters but also for the development of new technology and products. Figure 1 shows boards that are on display at The Computer Museum. Based on this technology, NEC developed the SENAC-I jointly with Tohoku University, and named it the NEAC-1102. Later, NEC delivered the NEAC-1103 to the Defense Agency Research Laboratory.

With the success of the NEAC-1101, I determined that NEC would develop computers as a new business. This led to the introduction of small-size computers for business use, called the NEAC-1200 series.

Transistor Computers In 1954, Dr. Hiroshi Wada, director of the electronics department of the Electro-Technical Laboratory of the Ministry of International Trade and Industry, began developing computers using transistors. The ET Mark III using point-contact transistors was completed in 1956, followed in 1957 by ET Mark IV using junction-type transistors.

When I saw the ET Mark IV, I immediately decided to commercialize it at NEC and introduced this computer one year later in 1958, thanks to energetic efforts of the company's engineers. This computer, the NEAC-2201, was exhibited at the Paris AUTOMATH in June 1959. Soon after that, the IBM 1401 was put on the market, and the age of the second generation of computers, which used transistors, began.

Computer Systems NEC further improved the NEAC-2201 by adding additional memory and input and output equipment to create an "electronic data processing system," the NEAC-2203. Programming efforts were greatly reduced by the early development of a compiler, named NARC. NEC proceeded with the development of complicated numerical calculation routines, such as programs for solving transportation problems, optimum path calculations, and linear programming. Through these experiences I came to fully realize the vital importance of software.

Japan's first on-line real-time seat reservation system, based on NEAC-2203 technology, was put into use at the Kinki Nippon Railways in 1960.

In 1967, NEC developed Japan's first time-sharing system using a large-scale NEAC-2200 model 500 as the main computer. This was the end result of a long process starting with the NEAC-2202, which could be shared by 7 terminals based on the time division principle. Understanding the value of timesharing, NEC followed MIT's project MAC closely and used it as a model. NEC also called it the MAC system. With the first delivery to Osaka University, NEC's computer business evolved from small-scale, to medium-scale, then to large-scale, and from off-line to on-line systems.

Japan's Computer Development

Three unique features have channeled the direction of computer development in Japan.

First, Japan's commercial computer industry started with transistor machines jumping over the first generation of vacuum tube-based computers.

Second, Japan's computer industry grew from communications technology utilizing technology, components, and elements which were developed for communications equipment. Thus communications and computers have developed a technologically close relationship in such things as circuit designs, analog to digital conversion, and adoption of solid-state circuitry.

In contrast, most American and European computer manufacturers began as office equipment makers supplying such products as punch-card systems. In their development processes, they converted their machines to electronic systems, and became computer producers.

Third, the Japanese government exerted helpful efforts during the formative period of the electronics industry, promoting telecommunications, consumer electronics, computers, and semiconductor products.

Through the first half of the 1960's, single purpose machines were classified into scientific use and office use. Then the trend shifted to multipurpose computers for general use.

In the mid-1960's, along with the increase in processing volume and diversification of usage, the family series machines became dominant. Manufacturers provided various scales of computers, ranging from small to medium, and later from small to large. All members of a family could share the same software. This was the age of the "line-oriented computer." NEC offered numerous models with the name of the NEAC-2200 series.

This family series had a big advantage over "point-oriented computers" in that software assets could be consolidated based on a consistent system design philosophy. NEC called this the "one machine concept." The vertical integration of the NEAC-2200 series oriented itself to centralized processing systems using large-scale computers. By the latter half of the 1970's, excessive centralization caused the hardware to become very large and complex, and at the same time, made it inevitable that software too must become voluminous and complicated. As a result, system flexibility and reliability were reduced and a remarkable amount of manpower was required for maintenance.

A distributed processing system was conceived to overcome these problems by processing information at the site of its generation and usage. In place of single super large computer, a number of comparatively small-scale computers and intelligent terminals incorporating computer functions are integrated through communications lines. This offsets the demerits of vertical integration and makes systems more economical. The "area-oriented computer" has both vertical and horizontal integration.

Based on this concept, NEC developed "DINA", Distributed Information processing Network Architecture, the architecture that incorporates the knowledge and experience gained from NEC's original communications technologies.

"C & C" As computers approach communications, communications is beginning to approach computers. Communications equipment has become digitalized and communications services have developed from the simple transfer of information to higher level services including processing and storage of information. In 1977, succeeding the announcement of "DINA" in the previous year, NEC announced the NEAX-61, the first digital switching system for telephone offices. In that year, I announced the concept.
of the merger of computers and communications at the Atlanta INTELCOM 77. Then in 1978, at the third U.S.A.-Japan Computer Conference held in San Francisco, I announced this concept by using the phrase "C&C," which stands for the integration of computers and communications. Since then I have made "C&C" NEC's corporate identity.

From the technological viewpoint, "C&C" is the integration of computers and communications technologies. From the viewpoint of "C&C"'s influence in social and economical world, it can be summarized in three points.

First, "C&C" can become an information-related infrastructure of worldwide scale.

Second, the constituent elements of this infrastructure will serve as valuable tools for solving various social problems, promoting economic and cultural development, and contributing to international mutual understanding.

Third, the effective use of information resources can overcome the limitations that restrict the optimum utilization of the world's natural resources.

"Man and 'C & C'" In the 1980's, "C&C" entered a new phase. The realizable ideal is that anyone, not just experts, can fully and easily utilize information systems in order to obtain a richer social and cultural life.

Human effort is facilitated by software. Due to the rapid increase in the amount of software required, a software crisis exists. "C&C" can only produce desirable benefits for humanity if software is produced efficiently.

"C & C' and the World" The activities of AT&T and IBM show that the convergence of Computers and Communications is indeed the actual trend of the industry. AT&T, the world's largest telecommunications company, has entered the computer business. And IBM, the giant of the computer industry, is aggressively trying to enter the communications field.

Even now, the world's industrial map is in the process of being reorganized, centering around information and knowledge and equipment for handling them. NEC has been in the telecommunications business since its establishment over 86 years ago, and in the computer and semiconductor businesses for some 30 years. Because of this, NEC has been able to perceive and respond to major market shifts precisely.

Automatic Interpretation Telephones Throughout my 56 year career at NEC, I have believed it is my mission to create conditions by which anyone can talk to anyone else, at any place and any time. In the world today, mutual understanding between nations is terribly insufficient, and it can only be overcome through the unrestricted flow of information.

I have always thought that automatic interpreting telephone systems would be one of the keys to fully realizing "C&C." When this system is actualized, if the other party speaks to me in English, I can hear those words in Japanese, and vice versa, my words in Japanese will be conveyed to the other party in English.

If this automatic interpretation telephone system comes into wide use, it will not only make daily business extremely convenient, but it also will contribute greatly to the maintenance of world peace. Because of the development of transportation and communications, people throughout the world have become able to communicate with each other at the grassroots level like never before in history. This means that people of one nation are coming to understand the ways of thinking and life styles of peoples of other nations. As a result, all the people of the world are beginning to recognize that they are all part of one humankind. If the barriers of language are removed by this automatic interpretation telephone system, communications and exchange at the grass roots level will further expand, and world peace may be realized.
The Collection

New acquisitions during the period June 15, 1984 to August 31, 1985

Prior acquisitions are listed in Computer Museum Report numbers 1, 5 and 10

Computers

Amdahl Corporation,
Amdahl 470V/6 Computing System, (X366.84)
Gift of Major Computer, Inc.

Apollo Computer, Inc.,
Apollo DN100 Workstations, 2 nodes, (X333.84)
Gift of Apollo Computer, Inc.

Apollo Computer, Inc.,
Apollo Domain DN300-1MB Workstation, (X424.84 (A-D))
Gift of Apollo Computer, Inc.

Apple Computer, Inc.,
Apple II Plus Computer, (X539.84)
Gift of Katherine Schwartz

Apple Computer, Inc.,
Apple Lisa, (X496.84) (X497.84)
Gift of Apple Computer, Inc.

Apple Computer, Inc.,
Apple Macintosh, (X499.84)
(X500.84) (X501.84)
Gift of Apple Computer, Inc.

Autographix, Inc.,
Autographix 200 System, (X590.85)
Gift of Autographix, Inc.

Commodore Business Machines, Inc.,
Commodore PET 2001 Personal Computer, (X445.84)
Gift of Commodore Business Machines, Inc.

Data General Corporation,
Data General Eclipse, (X502.84)
Gift of Data General Corporation

Digital Equipment Corporation,
Digital PRO 350 Computer, (X335.84)
Gift of Digital Equipment Corporation

Digital Equipment Corporation,
Rainbow, (X476.84); Rainbow 100, (X477.84); Rainbow 100+, (X478.84)
Gift of Digital Equipment Corporation

Digital Group, Inc.,
Digital Group System 2, 26K Computer, (X553.85)
Gift of St. George's School

Evans and Sutherland Computer
Corporation,
Evans and Sutherland Line Drawing System 2, (X540.84)
Gift of Case Western University

Gould, Inc.,
Gould 32/55 Computer System, (X529.84); Gould 8600 IL Computer System, (X528.84)
Gift of Gould, Inc.

Hewlett-Packard Company,
HP150 Personal Computer, (X432.84) (X433.84) (X435.84)
Gift of Hewlett-Packard Company

Honeywell, Computer Control
Division,
Honeywell H315 General Purpose Digital Computer (Kitchen Computers), (X579.85)
Gift of Boudreau Computer Services, Ltd.

Commodore Business Machines, Inc.,
Commodore PET 2001 Personal Computer, (X364.84)
Gift of Commodore Business Machines, Inc.

Commodore Business Machines, Inc.,
Commodore VIC-20 Computer, (X367.84)
Gift of Commodore Business Machines, Inc.

Commodore Business Machines, Inc.,
Commodore PET 2001 Personal Computer, (X445.84)
Gift of Commodore Business Machines, Inc.

Commodore Business Machines, Inc.,
Commodore VIC-20 Computer, (X367.84)
Gift of Commodore Business Machines, Inc.

Commodore Business Machines, Inc.,
Commodore VIC-20 Computer, (X367.84)
Gift of Commodore Business Machines, Inc.

Commodore Business Machines, Inc.,
Commodore VIC-20 Computer, (X367.84)
Gift of Commodore Business Machines, Inc.

Amdahl 470V/6, by Amdahl Corporation, 1975. In 1975 Gene Amdahl, a major contributor to the design of the IBM System 360, announced his own company's first computer, the 470V/6. Amdahl's strategy was to produce computers which would out-perform IBM's top systems, but be completely compatible with them. In this the V6 was successful, competing with the IBM 370/165 and 168. While selling for approximately the same amount ($4 million), the V6 was rated at 3.6 million instructions per second with memory expandable up to 16 megabytes, making it almost twice as powerful as the 370/168.

The Museum's machine is serial number 2, the second machine produced by the Amdahl Corporation. Originally installed at the University of Michigan, the unit was later brought by American Cyanamid of New Jersey, and then by Major Computer, Inc.

Donated by Major Computer Inc., Minnetonka, Minnesota
Scelbi 8H, by Scelbi Computer Consulting Inc., 1974. The Scelbi 8H (pronounced Sel-bee) was the first commercially-advertised computer based on a microprocessor. The first advertisement for the Scelbi appeared in March 1974, seven months before the debut of the Altair in January 1975. Nat Wadsworth, the Scelbi's chief designer, thought the computer would be used in scientific, electronic, and biological applications; hence, the abbreviated name Scelbi.

Designed for the hobbyist, the Scelbi 8H was based on the Intel 8008 microprocessor and was available both in kit form and fully assembled. It had 4K of internal memory, cassette tape and teletype interfaces, and a CRT based on an oscilloscope. Later on a combination monitor, editor, and assembler in ROM became available. Starting in April 1975, the company made versions with up to 16K of memory. These models were called Scelbi 8B's. The "B" standing for "business."

Wadsworth, an engineer for General DataComm Industries of Danbury, Connecticut, became interested in the idea of a small computer for personal use after attending a seminar given by Intel on the 8008. He and several co-workers decided to build such a computer and in 1973 he left his job to work full-time on the computer. Scelbi Computer Consulting, Inc. of Milford, Connecticut was incorporated in August of that year. The development of the computer suffered a severe setback when Wadsworth suffered a heart attack in November 1973. The company persisted, however, and announced their product in April 1974. The 8H was first advertised in the ham radio magazine QST because Wadsworth realized that many amateur radio hobbyists were "dyed-in-the-wool electronic enthusiasts." Just as orders started to roll in, Wadsworth had a second heart attack. In all, Scelbi Computer Consulting sold roughly 200 computers, losing $500 per unit.

From his hospital bed Wadsworth wrote a book to accompany the Scelbi 8H, Machine Language Programming for the 8008. The company published the book by offset printing a teletype output. The book was a hit; thousands were ordered. This success prompted Scelbi to concentrate on software for 8008- and 8080-based computers, such as the Altair. This shift in emphasis ultimately made the the company a profitable concern, but meant the early demise of the Scelbi 8's.

Donated by Carlton B. Hensley
Subassemblies and Components

Burroughs Corporation, Electrodata division,
Burroughs 205 Modules, (X524.84);
Burroughs 205 Magnetic Hybrid
Video Amplifier Modules, (X525.84)

Computer Image Corporation,
Seamate Video/Pulse Distribution Amplifier Module, (X401.84)

Gift of Peter Sorensen

Control Data Corporation,
CDD 6600 "Cordwood" Module, (X402.84)

Gift of Control Data Corporation

Cray Research, Inc.,
Slice of Cray 1, (X436.84)

Gift of Cray Research, Inc.

Digital Communications,
Associates, Inc.,
IRM board: First coaxial cable interface for micro-to-mainframe communications, (X580.85)

Loan from Dr. W. Waverly Graham,
III, Digital Communications Associates, Inc.

Digital Equipment Corporation,
MicroVax II: Central processor and floating point integrated circuits, mounted and unmounted, (X581.85)

Gift of Digital Equipment Corporation

Ekert-Mauhly Computer Corporation,
Univac I Arithmetic Unit, (X491.84)

Loan from the Smithsonian Institute, National Museum of American History

Harris Semiconductor,
Harris 6120 Microprocessor (PDP 8 on a chip), (X439.84)

Gift of John Clarke

IBM, IBM 360/30 Console, (X461.84)

Gift of IBM

Minneapolis Honeywell Regulator Company, DATAMatic Division,
Datamatic 1000 module, (X597.85)

Gift of Alvin Landsman

National Semiconductor Corporation,
SCMP CPU Boards, (X384.85), (X385.84), (X393.84);
IMP-16C CPU Board, (X390.84), (X379.84);
IMP-2B CPU Board, (X379.84), (X397.84), (X390.84), (X390.84);
Pace CPU Board, (X390.84), (X390.84), (X390.84), (X390.84), (X390.84), (X390.84);
SO1603, (X394.84), (X365.84), (X365.84), (X365.84), (X365.84), (X365.84), (X365.84), (X365.84)

Gift of National Semiconductor Corporation

NEC Corporation,
NEAC-H11 Parametron subunit, (X417.84), (X418.84), (X418.84)

Gift of NEC Corporation

Philbrick Researches Inc.,
George A.

Vice-Tube OP Amplifier
(model K2-W), (X375.84)

Gift of Michael Callahan

Potter Instrument Company, Inc.,
Potter Type Control Logic cards, (X345.85, A-C);

Gift of Keith Gobeski

Remington Rand Corporation,
LARC Power Supply Regulator Module, (X455.84), (X456.84), (X456.84), (X456.84), (X456.84), (X456.84)

Gift of Texas Instruments, Inc.

Texas Instruments, Inc.,
Texas Instruments Microminature Computer integrated circuits, (X464.84)

Gift of Texas Instruments, Inc.

Sinclair ZX80 and ZX81, by Sinclair Research Ltd., 1980. Sinclair Research Limited, founded by Sir Clive Sinclair, announced the ZX80 in February of 1980. Based on the Zilog Z800 microprocessor it had an internal RAM of 1K. A 4k integer version of BASIC was also available in ROM. The machine used a membrane keyboard for input and a domestic TV as its display device. Programs and data could be stored on standard cassette tapes.

The ZX80 sold for under 100 pounds in the UK, $199 in the US—a major price break-through. This compared to about $500 for the TRS-80 and about $1000 for an Apple II with 16k of RAM. Manufacturing cost was kept low by use of the membrane keyboard and the single board design, in which all the circuitry including memory, ROM, CPU, a total of 22 chips were mounted on just one printed circuit board.

The ZX81, also introduced in late 1980, had only 5 chips including the ROM, microprocessor, two 512 byte RAM’s and the uncommitted logic array (ULA). The use of the largely untried ULA’s (also known as gate-arrays) was a novel and bold move. The ULA performed all the functions not carried out by the processor, RAM or ROM, earning it the nickname “dog-body.” It replaced nearly 20 of the ZX80’s chips. The ROM had a floating point Basic and, in contrast to the ZX80, the ZX81 could maintain a display on the screen while the processor was performing another task. This made animation possible, a major factor for game-playing users. In 1981 a 16k RAM became available for the ZX81 for just under $100.

At the end of 1981, Timex took over the US marketing of Sinclair’s machines. The ZX81 was renamed Timex/Sinclair 1000 and sold for 99.95.

These models brought the computer well within the mass retail consumer market for the first time. Hundreds of thousands of ZX80’s and ZX81’s were sold—more than any other computer at the time.

Donated by Sinclair Research Limited of Boston.

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Sectioned Direct View Storage Tube from Model 564 Oscilloscope by Tektronix Inc., 1962. The direct view storage tube (DVST) was invented by Robert H. Anderson in the late 1950's. First introduced in the Tektronix model 564 oscilloscope, it enabled the display of transient electrical signals. It was soon realised that DVST's could be used as display terminals with computers, and by 1969 Computer Displays Inc., Computek Inc., and Tektronix Inc. were all selling DVST terminals based on Tektronix tubes.

The key feature of the DVST is its ability to store a vector image without the need for constant refreshing. This brought down the price of computer graphic displays from, say $80,000 for the IBM 2250, to under $10,000, causing a vast expansion in the availability and use of computer graphics.

A DVST contains a writing gun, flood guns and a phosphor storage screen. The storage screen has an outer transparent conducting layer and an inner phosphor layer. When the write gun's beam is switched on it creates a positive charge where it strikes the phosphor as a result of secondary electron emission. This attracts the electrons from the flood guns which are on continuously, and causes the areas struck by the write gun's beam to luminesce without the need for refresh. The screen is erased by making the whole target more positive, effectively writing the whole screen and then lowering the potential, erasing the screen.

Donated by Tektronix Inc., Beaverton, Oregon
Crystal Globe, MIT Electronic Systems Laboratory, 1963. In 1964 researchers at MIT's Electronic Systems Laboratory (ESL) first demonstrated a system capable of online graphical input and output to a computer. They used a modified DEC 330 scope connected under the Project MAC Compatible Time-Sharing System to an IBM 7094. The goal was to improve man-machine interaction to the point where computer-aided design became feasible. A key development was the devising of 'natural' methods of input to the computer; the crystal globe epitomises this effort.

"...since individual knobs are inconvenient when two or more actions must be coordinated, such as rotating about more than one axis simultaneously, a three-dimensional input device has been devised. This unit, called the 'globe', has spring-loaded limited rotation about three mutually perpendicular axes. Each axis has a simple cam and microswitch encoder, with three discrete codes each side of neutral. The globe is used as a three-step rate control, with the rate scaling entirely under program control. [The globe is] read only by the computer, and [has] no wired console function. Programmed interpretation of [the globe] gives maximum flexibility at the cost of a very small amount of computer time."

John Ward, project member, 1966 AFCEA Convention

On loan from John Ward, MIT

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Transducers

Adage, Inc.,
Adage 3006 Display Processor, (X504.84)
Gift of Adage, Inc.

ALTEK Corporation,
APACHE Digitizing Cursor Prototype, (X454.84)
Gift of ALTEK Corporation

Bolton Brown and Newman, Inc.
Grafocon 1010A Digitizing Tablet, (X550.85)
Gift of Dartmouth College Radiophysics Laboratory

California Computer Products, Inc.
Calcomp Model 560R Drum Plotter, (X565.85)
Gift of Herbert Teager

Intral Data Corporation,
Carte Terminal, (X438.84)
On loan from Control Data Corporation

Dataproduction Corporation,
Dataproduction Matrix Printer, Model M100, (X537.84); Dataproduction BP-1500 Band Printer, (X503.84)
Gift of Dataproduction Corporation

Digital Equipment Corporation,
Declar, (X372.84), (X475.84), (X475.84)
Gift of Digital Equipment Corporation

Digital Equipment Corporation,
GIGI, (X541.85)
Gift of Digital Equipment Corporation

Grinnell Systems Corporation,
Grinnell GMR-27-20 Display System, (X508.84)
Gift of Grinnell Systems Corporation

Hewlett-Packard Company,
Hewlett-Packard 7966B plotter, (X503.84)
Gift of Hewlett-Packard Company

IBM,
IBM Model 015 Keypunch, (X595.85)
Gift of Greydon Carl Freeman

IBM,
IBM Data Display, (X493.84)
On loan from IBM

Lexidata, Inc.,
Lexidata LEX 9035 graphics display system, (X510.85)
Gift of Lexidata, Inc.

Micro Control Systems, Inc.
Space Tablet, (X512.84)
Gift of Micro Control Systems, Inc.

MIT Electronic Systems Laboratory,
Crystal Ball from ESL Display Console, (X405.84)
On loan from John E. Ward

MIT Electronic Systems Laboratory,
Focusing Light Pen from ESL Display Console, (X406.84)
On loan from John E. Ward

Pe percept, Inc.
Penpad Tablet, (X488.84)
Gift of Percept, Inc.

Polaroid Corporation,
Polaroid Video Printer, Model 8, (X593.85)
Gift of Polaroid Corporation

Rand Corporation,
Stylus for the Rand Tablet, (X413.84 A-B); Rand Graphic Input Tablet, (X505.84)
Gift of Rand Corporation

Rand Corporation,
Rand Graphic Input Tablet and Stylus, (X564.85)
Gift of Herbert Teager

Rand Corporation,
Rand Tablet Mat of Copper Wire, (X554.85)
Gift of Ivan E. Sutherland

Remington Rand Corporation,
Univac I Unityper, (X490.84)
On loan from the Smithsonian Institute, National Museum of American History

Scriptel Corporation,
Scriptel Transparent Digitizing Tablet, (X506.84)
Gift of Scriptel Corporation

Summographics Corporation,
Summographics Corporation, Bal-Pac One, (X531.84)
Gift of Summographics Corporation

Tektronix, Inc.,
Oscilloscope Type 564B, (X410.84); Tektronix 4113B terminal, (X439.84)
Gift of Tektronix, Inc.

Teletype Corporation,
Teletype Model 35, ASR, (X368.84); Teletype, (X369.84) (X370.84); Teletype 15AA Typing Unit w/Stand, (X372.84); Teletype Transmitter/Distributor, (X373.84 A-B)
Gift of Matthew Reilly

Teletype Corporation,
Teletype ASR 33 w/stand, (X448.84)
Gift of Haughton Mifflin Company, TSC Division

Teletype Corporation,
Teletype Model 33, (X429.84)
Gift of Michael Tardiff

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Donated by Scriptel Corporation, Columbus, Ohio
Calculators

Commodore Business Machines, Inc., Commodore 500E Calculator, (X554.85)
Gift of Gordon and Gwen Bell

Comptometer Corporation, Comptometer, (X465.84)
Gift of Gordon and Gwen Bell

Faber-Castell Company, CASTELL-Addator DRP Slide Rule, (X361.84)
Gift of Joseph Santangelo

FUN Incorporated, Hokey's Secret Code Maker and Decoder, (X368.85)
Gift of Edward Dillon

Friden Corporation, Friden Model 132 Calculator, (X253.78)
Gift of Gordon and Gwen Bell

IBM, IBM 632 Electronic Typing Calculator, (X571.85)
Loan from Joseph Keller

IBM, IBM Hexadecimal Adder, (X557.85)
Gift of Fred Machio

IBM, IBM Machine Load "Computer" Slide Rule, (X612.85)
Gift of Richard S. Beers

IBM, IBM Non-Listing Tabulator, (X591.85)
Gift of Mr. and Mrs. William Dobratz

Keuffel & Esser Company, Log Log Duplex Slide Rule, (X360.84)
Gift of Mrs. David G. Stone

Layton, C & E, Slide Adder, (X559.85)
Gift of Mrs. David G. Stone

Marchant Calculating Machine Company, Marchant Calculator, (X399.84)
Gift of Dick Rubinstein

Marone Calculating Machine Company, Mechanical Calculating Machine, by Marone, black with keys of varying height, (X592.85)
Gift of Warren H. Buck and Arthur Milinowski

Monroe Calculating Machine Company, Monroe 200 Scientist, (X547.85)
Gift of Bill and Jane Thacher and University of Kentucky

Monroe Calculating Machine Company, Monroe #1 Adding Machine, (X890.79)
Gift of Monroe and Gwen Bell

O'dwyer, Original O'dwyer Calculator, (X135.80)
Gift of Gordon and Gwen Bell

O'dwyer, Original O'dwyer Calculator, (X546.85)
Gift of Joseph Santangelo and University of Kentucky

 Olivetti, Inc., Olivetti Summa Quanta 20 Calculator, (X689.79)
Gift of Gordon and Gwen Bell

Science Spectrum, Inc., Hexadecimal-Decimal Slide Rule Calculator, (X595.85)
Gift of Stephen Dunn

Octal-Decimal Slide Rule Calculator, (X585.85)
Gift of Edward Dillon

Sharp Corporation, Elta MATE El 8084 Electronic Calculator Soroban 1, (X536.84)
Anonymous Gift

Sinclair Radionics Limited, Sinclair Cambridge Memory Calculator, (X359.84)
Gift of Brian Randell

Sunlock Anita Electronics Ltd., Anita 1000 LSE, (X553.85)
Gift of Jeremy Barker

Unknown, Circular Slide Rule, (X587.85)
Gift of Edward Dillon

Unknown, Resulta-8 calculator, (X536.84)
Resulta-8S calculator, (X535.84)
Gift of Lou Goodman

Von Reppert, R., Von Reppert Calculating Machine, (X568.85)
Gift of Erwin J. and Richard W. Reppert

Walker, R.H., Addier, The, (X523.84)
Gift of Erwin H. Berberstadt

Wang Laboratories, Wang 200SE Calculator, (X576.85)
Gift of Kirtland Olsen

Wang Laboratories, Wang 370 Programmable Calculator, (X576.85)
Gift of Lorraine Olsen

Wang Laboratories, Wang LOGIC-2, (X520.84)
Loan from Wang Laboratories

Gift of Erwin H. Berberstadt

Prototype Von Reppert Calculating Machine. This artifact is truly one of a kind. It is a prototype of a calculating machine built by its inventor Richard von Reppert. Patented in 1918, the von Reppert calculator could perform "the four fundamental calculations, addition, subtraction, multiplication, and division, as well as other useful commercial work, in a practical manner." Von Reppert sold this and several other patents relating to mechanical office machines to the Underwood Company in 1920. Over the course of his career von Reppert received over 40 patents either in conjunction with others or on his own. These include two patents issued by the German and French governments, and 8 for floating point arithmetic mechanisms for mechanical calculators. In addition to being a solo inventor, von Reppert also worked for the Underwood Company and IBM for many years.

Donated by Erwin J. and Richard W. Reppert
Miscellaneous Artifacts

Advance Watch Company, Mini "Put Up" LCD Digital Clocks, \(x_{4.38} \times 4.8\)
Gift of J. Canbury

Benton, Stephen, Program Generated by Computer, \(x_{4.36} \times 4.8\)
Gift of Stephen Benton

Boeing Commercial Airplane Company, Carrier Wing Fitting Assembly-Oil Wing Escape Slide System: computerized engineering model used on Boeing 757, \(x_{4.38} \times 4.8\)
Horizontal Tail-153 from Boeing wind tunnel model, \(x_{4.37} \times 4.8\)
Splice Rib-Wing Tips: computerized engineering model used on Boeing 727, \(x_{4.38} \times 4.8\)
Gift of Boeing Commercial Airplane Company

Celestron Associates, Inc., Fortran Trigraph, \(x_{4.38} \times 4.8\)
Gift of J. P. Lee

Cummins Corporation, Cummins Cardiometer, \(x_{4.00} \times 4.8\)
Gift of Dick Rubenstein

Data General Corporation, Data General Manufacturing Exhibit Collection, \(x_{4.38} \times 4.8\)
Gift of Data General Corporation

Digital Equipment Corporation, Glass Plates: Artwork for Agate of Via Station 300 PC board, \(x_{4.38} \times 4.8\)
Gift of Digital Equipment Corporation

Digital Equipment Corporation, Micro T11 plot on mylar, \(x_{6.03} \times 4.85\)
Micro T11 silicon wafers, \(x_{6.04} \times 4.85\)
Micro T11 Engineering masks, \(x_{6.06} \times 4.85\)
Poly sillicon layer and diffusion layer, \(x_{6.06} \times 4.85\)
Gift of Digital Equipment Corporation

Duckworth, Dr. Gregory, IC clock (3 boards), \(x_{4.41} \times 4.8\)
IC clock (1 board), \(x_{4.42} \times 4.8\)
Gift from Dr. Gregory Duckworth

Dutton, Geoffrey, Hologram: Computer Animated Population Density Map, \(x_{5.17} \times 4.84\)
Gift from Geoffrey Dutton

Honeywell, Inc., Sculptures composed of electronic components: Buffalo, Fish, Dragon, Grasshopper, Fox, and Rodeo on Horseback, \(x_{5.73} \times 4.85\)
Gift from Honeywell Information Systems, Inc.

IBM, IBM 1403 Printer Control Tape Rack, \(x_{5.8} \times 4.85\)
Gift of American Computer Group

IBM Book of General Purpose Card Samples, \(x_{6.11} \times 4.85\)
Paperyweight containing IBM translator & 4 varying size ferrite cores encased in clear lucite, \(x_{6.10} \times 4.85\)
Gift of Richard S. Beers

Lester Associates, Inc., Universal Model, \(x_{4.92} \times 4.84\)
Gift from the Smithsonian Institute, National Museum of American History

Lockheed-Georgia Company, Model Control Wheel of C141A Transport Aircraft, \(x_{5.42} \times 4.85\)
Gift of Lockheed-Georgia Company

Reach, Ron, Computer Art: "Van Leer Model", \(x_{5.32} \times 4.84\)
Computer Art: White folded paper screen, \(x_{4.20} \times 4.84\)
Computer Art: "Folded Triform", \(x_{4.22} \times 4.84\)
Computer Art: "Double Yellow" (x421.84)
Computer Art: White folded paper screen, \(x_{4.19} \times 4.84\)
Computer Art: White folded paper screen, \(x_{4.18} \times 4.84\)
Computer Art: "Folded Screen of blue wool", \(x_{4.23} \times 4.84\)
Computer Art: "Folded Metal Bird", \(x_{5.31} \times 4.84\)
Gift from Ron Reach

Strange, Christopher, Transistor digital clock, \(x_{4.40} \times 4.84\)
Gift from Christopher Strange

Texas Instruments, Inc., and IDEA Corporation, Regency Radio-First commercial transistor radio, \(x_{3.74} \times 4.84\)
Gift of Roger Webster and Texas Instruments

The Webb Adder, The Webb Adder, patented in 1889, is a simple and rugged device for adding a string of numbers less than 1000. Using a stylus in the appropriate hole on the larger wheel the user enters an addend in much the same way as a single digit is dialed on a telephone. When the sum of 100 is reached the larger wheel completes one revolution and advances the smaller hundreds wheel one unit by means of a simple ratchet. Results are displayed in the small window between the two wheels. The machine can add up to a sum of 4999.

Donated by Ernst Halberstadt
Special Purpose Microprocessor-based Devices

Axion, Inc., Compurobot, (X600.85)
Gift of Axion, Inc.

Centurion Industries, Inc., Digitor Learning Arithmetic Module, (X558.85)
Gift of Centurion Industries, Inc.

Ritam Corporation, Monty (plays SCRABBLE crossword game), (X599.86)
Gift of Ritam Corporation

Manuals and Documentation

Altair documentation, DEC manuals and other documentation, (85.4)
Gift of Peter Sera

Analogic Data-Conversion Systems Digest and copies of six patents, (X64.29)
Gift of Bernard M. Gordon

Annals of the History of Computing, vols 6, numbers 3 & 4, (85.3)
Gift of ACM

Assorted DEC manuals (given long ago but finally recorded), (84.67)
Gift of Gordon Bell

Atlas I documentation, (84.69)
Gift of F.G.A. Hopgood

Automatic Language Translation and A Study for the Design of an Automatic Dictionary, (84.47)
Gift of Anthony Gettinger

Bell System documentation related to the SAGE system, (84.77)
Gift of James Dressbach

BIT quarterly journal (1961-1984), (84.49)
Gift of Carl-Erik Froberg

Burroughs, dams, IBM, NCR, RCA, etc., et, al. manuals and documentation, (84.72)
Gift of Mario Barbacci

Collections of papers, documentation and manuals related to Compuver in the Utilities Industry, (84.76)

Donations by S.J. McMurtry

Computer books (ca. 1950's), (84.37)
Gift of Nancy Stern

Computer books and manuals (ca. 1950-1970) for use in the Timeline exhibit, (84.39)
Loan from Dick Rubinstein

Computer Science Press recent publications (11 library books), (84.81)
Gift of Compular Science Press

Computer Security and Privacy documentation, (85.15)
Gift of Jeffrey Bergart

Computer textbooks (six new titles from Freeman Publishers), (84.63)
Gift of W.H. Freeman and Company Publishers

Computing Mechanisms and Linkages, by Antoni Svoboda, (85.2)
Gift of Ted Kuklinski

Control Data Corporation reference manuals and booklets, (84.55)
Gift of Control Data Corporation

Gift of Kathryn Erat

Digital Computing Systems by S. Williams and Theory of the Flexigon by A.S. Conrad, (84.82)
Gift of Shag Graetz

Digital Equipment Corporation manuals, documentation and other computer related papers, (85.22)
Gift of Digital Equipment Corporation

Early IBM Computers: Edited Testimony by Outibert C. Hurd, (84.44)
Gift of Lore Shaper

EDP Industry and Market Report (nineteen bound volumes), (84.36)
Gift of Patrick W. McGovern

Electronic Design, "Electro-Technology," "EDN," "EEE," "Electronic Industries" magazines (near complete sets), (85.14)
Gift of Kirkland Olsen

Electrons and Holes in Semiconductors by William Shockley, (84.57)
Gift of Tony Cugno

Ferranti documentation and manuals, (84.33)
Gift of F.R.A. Hopgood

FORTRAN, COBOL & Whirlwind xeroxed copies of documentation, (84.41)
Gift of Jean E. Sammet

GE 225 documentation and other manuals, (85.7)
Gift of Woods Hole Oceanographic Institution

General Electric 1984 Press Kit, (84.54)
Gift of General Electric Information Services

Guide to Fortran Programming, (84.35)
Loan from Dick Rubinstein

Harvard Newsletter on Computer Graphics, vol 1, #1-8, #11, (84.84)
Gift of Stanley Klein

Herman Hollerith related documents, (85.10)
Gift of Geoffrey Austrian

HP-65 Calculator documentation, (85.1)
Gift of Stephen Gross

IBM 1360 Photo-digital Storage System Manuals, (85.15)
Gift of Clarence Badger

IBM 80 manual of Operation and programming sheets, (84.59)
Gift of W. Bruce Blattenberger

IBM 701 Thirtieth Anniversary Issue of the Annals, (83.11)
Gift of Lars and Hans Shaper

IBM, NCR et al. documentation and ephemera, (85.21)
Gift of Richard S. Beers

IEEE Micro February 1984 issue, (84.43)
Gift of Robert L. Morris

ILLJAC IV documentation, (84.70)
Gift of John Day

Lawrence Livermore National Laboratory Press Kirts, (85.8)
Gift of Lawrence Livermore National Laboratory

Microdata EXPRESS Computer documentation, (84.32)
Gift of Olivetti, Inc.

MIT ESL Crystal Ball and Focusing Light Pen documentation, (84.45)
Loan from John E. Ward

Mr. Babbage's Secret—The Tale of a Cypher—and APL, (84.45A)
Gift of Ole Emanuel Franklin

NEC computer documentation and brochures, (84.57)
Gift of NEC Corporation

Neiman-Marcus Honeywell Kitchen Computer Advertisement, (85.17)
Gift of Alan Frisbie

Princeton University Library Chronicles, (84.42)
Gift of Ken Reiter


This is not a UFO or a highly advanced computer for space exploration. It is digitior, probably the first educational tool based on a microprocessor. Built around the Intel 4004 processor in 1974 digitior claimed to be a "flexible and challenging means of testing the arithmetic abilities of elementary school children." By adjusting the two side knobs the teacher or student can set the difficulty and length of a series of problems. Students answer problems posed to them on the display panel by entering a number on the keypad. Correct answers are rewarded by a happy face, incorrect ones by a sad face, and at the end of the exercise digitior displays the number of problems correctly answered.

Over 100,000 have been sold worldwide.

Donated by Centurion Industries, Inc., Redwood City, California
Audio-Visual Material

Audio:
BBC 'Chip Shop' audio cassette tape of interview with Oliver Strimpel, (85.4)
Gift of the British Broadcasting Corporation

Film and Video:
Automatic Teaching Project and 425/L Norad 16 mm films, (84.75)
Gift of Herb Willman
IBM MODE-2: 16mm film and photograph of Rand Tablet, (84.52)
Gift of The Rand Corporation
Boeing CAD/CAM film segments, (84.46)
Gift of Boeing Commercial Airplane Company

Photographs:
Ace to G-15 Lecture slides, (84.85)
Gift of Harry Huskey

Historical Software

Digital Equipment Corporation, SpaceWar program, (X607.85)
Gift of Digital Equipment Corporation

Gates, William. First BASIC written for the Altair. (X507.84)
Gift of William Gates and Microsoft Corporation

Software Arts, Inc., VisiCalc Beta Test Version 0.1. (X570.85)
Gift of Ben Rosen
Blue Room Blues

Imagine you worked down a two-mile-long tunnel half a mile underground. There you were expected to sit for eight hours a day studying the blinking yellow screen of a spotless grey machine in a cement room devoid of decoration and lit only dimly by blue lights. Once you arrived you were not allowed to leave until the end of your shift, when you took a bus back to the barracks you called home, miles from civilization.

This environment was the workplace for radar operators of the Air Force's North Bay, Canada SAGE installation. Here operators monitored the atmosphere of the northern hemisphere, on the lookout for Russian bombers and missiles. "The Blue Room," as the radar center was called, was studiously designed to minimize the fatigue of the operators: the lighting was indirect blue fluorescent, to cut down on eye strain from the blinking yellow radar scopes; electric lighters and ash trays were built into the consoles; and the color of the equipment was a neutral battleship grey. To ensure efficiency, personnel were required to keep their consoles clear of clutter. In fact, the only extraneous object visible in the room was a large cardboard vampire bat attached to the ceiling, in deference to the room's cave-like qualities. However, as the Museum later discovered, this was not the only individual expression the operators allowed themselves.

When the equipment from the North Bay SAGE installation arrived at The Computer Museum, cleaning revealed interesting evidence of how the operators viewed their job. Each console has several knobs covering recessed switches. When these knobs were unscrewed the backs were found to be covered with graffiti written by the operators. The hidden messages ranged from the banal to the unpublishable. While ostensibly observing the rigid regulations regarding a spotless work area, the operators still managed to express themselves clandestinely.

Here is a selection of the messages left by the operators hidden in their consoles:

"Put this back"
"HELP"
"Art Clark 1979"
"Bravo Crew is the pits"
"Look on the other knob"
"Superbowl XXII"
"Send the Cowboys to the superbowl!"
"Don't you feel useless"
"$25"
"Hi Jack"
"Help I'm trapped in here"
"No step take off Hey"
"1 May '79"
"I can't stand it"
Sundays at 4 pm

January 19
I. Bernard Cohen, Professor Emeritus, History of Science, Harvard University
Computing at Harvard in the Forties: The Story of Howard Aiken and the Incredible Harvard Mark I
Robert Campbell and Richard Bloch, programmers on the Harvard Mark I will join Professor Cohen for the question and answer session.

January 26
Dan Bricklin, co-inventor of microcomputer spreadsheets
VisiCalc—From Idea to Realization and Dissemination

February 2
Danny Hillis, Chief Engineer, Thinking Machines Inc & Builder of The Tinker Toy Computer
The Connection Machine: What Will a Computer with Thousands of Processors Do?

February 9
Carl Machover, Computer Graphics Pioneer
Behind the Screens: Computer Graphics From 1960 to the Year 2000

March 2
A.K. Dewdney, columnist Scientific American
Computer Recreations in Science: A PC-TREK into Uncharted Worlds

March 9
Peggy Brightman, Artistic Director, CHOREO
Computer Dance

March 16
John Kemeny, Professor of Mathematics and Past President, Dartmouth College
BASIC: From Birth in the Sixties to Rebirth of a New True Basic for Contemporary Computing

Thursdays at 7 pm

Film and Video Screenings

February 20th and February 27th
Computers in the Movies:
Two feature films that starred computers will be shown.

March 6
The Early Years of Computer-Generated Video: 1973 to 1983.

March 13
Current Computer-Generated Video and Animation:
The Best from the SIGGRAPH Video Shows of 1984 and 1985

February 13
ENIAC’s Fortieth Birthday Party
On February 13th 1946, at 10:30 AM the ENIAC was first switched on. This event signalled the birth of the electronic digital computer.
In celebration of this very special occasion, J. Presper Eckert, Chief Engineer of ENIAC and co-inventor with the late John Mauchley, will present a lecture. The official birthday party will follow. Watch for your invitation in the mail.

February 15–23
A Special Week of Computer Activities and Games For Children of All Ages
Call our talking computer for details: 423-6758

Friday March 14 at 7:30 pm
Computer Dance Performance by
CHOREO
"Boston's Computer-Friendly Dance Company"—DANCE UMBRELLA
Members Admitted Free.

For more information call 423-6758.

All programs will take place in The Computer Museum Auditorium. Admission to the programs is free for Computer Museum members, and free to others with admission to the Museum: $4 for adults; $3 for students and senior citizens. Reserved seats are available to members by sending $2 per seat per program to Programs Coordinator, The Computer Museum, 300 Congress Street, Boston, MA 02210. Please make checks payable to The Computer Museum and clearly indicate which program(s) you plan to attend. Seats may also be reserved by paying $2 at the door up to one half hour before the program begins.

Sponsored in part by grants from the Bank of Boston and Digital Equipment Corporation.
THE END BIT

ECHO IV

In June, 1965 Jim Sutherland, a computer systems engineer with Westinghouse Electric Corporation, carted some scrap computer components from work to his home outside Pittsburgh. In less than a year he had constructed a working computer in his basement. The ECHO IV, short for Electronic Computer for Home Operation composed of parts, caused quite a stir as it heralded the age of the home computer. Initially publicized in 1966 by the public relations department at Westinghouse, word of Sutherland's computer began to spread with the appearance of an article in Popular Mechanics and several television and radio interviews in 1968. The aspect of the ECHO IV which the popular media harped upon most was its integration into Sutherland's home. The ECHO IV was a home computer in more than the sense that it occupied a room in his basement; it was connected to various terminals and systems throughout the house. Sutherland explained how one day he hoped to have the computer control many aspects of his household, such as the heating system, an alarm system, the garage door, the inventory of household items, and storage of the family's diet and budget information. At a point when there was great uncertainty as to how the computer boom would affect the average household, Sutherland's computer seemed a concrete indication of what the future might hold.

Sutherland's accomplishments were perceived to be so prophetic that he and his wife, Ruth, received many invitations to speak to Home Economic associations across the country on the computerized household of the future. Sutherland concentrated on a brief, and not very technical description of the ECHO IV and its potential uses, while his wife focused on what it was like to have a computer in the household. She allayed any fears that a computer might replace a housewife, stressing its advantages as a time saver and limitations resulting from only being able to follow instructions. She expressed excitement at the new challenge which programming the computer presented to her life. The Sutherlands' talks culminated in an address at the IEEE meeting in Pittsburgh on February 16, 1971.

The ECHO IV was contained in four units housing the memory, arithmetic, CPU, and input/output units respectively. Along with the four cabinets, a programmer's console including a printer, paper tape reader, and keyboard, was installed in the basement. In addition there was a control console in the kitchen, and digital clocks which the computer controlled throughout the house. Most of the components were finished in mahogany.

The ECHO IV was nearly a member of the Sutherland family. As Sutherland told Datamation in 1970, "The sleepless nights I've spent with that stupid machine. For a while there, I'd have given it to you. I'd hear it running in the middle of the night when it wasn't supposed to. So there I'd be, standing at the workbench in my pj's, groping for bugs."

Sutherland finally decided it was time to send this member of the family off to face the wide world on its own, and in 1984 he donated the ECHO IV to The Computer Museum.